

Grange Primary School: Curriculum Overview – Year 1 and 2 Cycle B

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Driver	History: Non-European	History: Significant People	Geography: Our Locality		History: Local Area	Geography: Small area of the UK
Key Questions	How do we find out about the history of Africa?	How can we find out about Florence Nightingale and Mary Seacole?	What is it like to live in our local area?		How do we find out about the history of our local area?	What is it like to live on the Isles of Scilly?
History/Geography Unit Title	Africa	Florence Nightingale Mary Seacole	Our Locality		Local History	What is it like to live on the Isles of Scilly?
Art	To develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space.		To use drawing, painting and sculpture to develop and share their ideas, experiences and imagination.		To learn about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work	
DT	<u>Food and cooking</u> <ul style="list-style-type: none"> use the basic principles of a healthy and varied diet to prepare dishes understand where food comes from 		<u>Mechanisms</u> Design <ul style="list-style-type: none"> design purposeful, functional, appealing products for themselves and other users based on design criteria Make <ul style="list-style-type: none"> select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing] Evaluate <ul style="list-style-type: none"> explore and evaluate a range of existing products Technical knowledge <ul style="list-style-type: none"> explore and use mechanisms [for example, levers, sliders, wheels and axles], in their products. 		<u>Structures</u> Design: <ul style="list-style-type: none"> generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology Make: <ul style="list-style-type: none"> select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics Evaluate: <ul style="list-style-type: none"> evaluate their ideas and products against design criteria Technical knowledge: <ul style="list-style-type: none"> build structures, exploring how they can be made stronger, stiffer and more stable 	
Science	Using our senses	Our changing world (seasons)	Looking at animals	Our changing world (animals)	Everyday materials	Our changing world (plants)
<u>Year 1</u>						
<u>Year 2</u>	Take care	The apprentice gardener	Materials: Good choices	Materials: Shaping up	What is in your habitat? Growing up	Our Changing World
Computing	Introduction to computing and Introduction to algorithms	Simple algorithm	Medium algorithms	Bee-Bots	Drawing with algorithms	Working with Scratch
<u>Year 1</u>						
<u>Year 2</u>	Animation	Using technology safely	More algorithms	Working with Digital Content and Binary Kittens	Simple Games	Year 2 Review
PSHE	Being Me In My World	Celebrating Difference	Dreams and Goals	Healthy Me	Relationships	Changing Me
RE	Food and Fasting	Special Books	Kwanzaa	How do we know Easter is coming?	Where did the world come from?	Forgiveness
Music	Singing Assembly Recorder Lessons	Singing Assembly Recorder Lessons	Singing Assembly Recorder Lessons	Singing Assembly Recorder Lessons	Singing Assembly Recorder Lessons	Singing Assembly Recorder Lessons
French	Where is France? What is it like?	Greetings	Numbers	Colours	Days of the week	Months of the year

P.E. Class Teacher	Dance: Colours and Moods	Games 2	Dance: The Magic Toys	Gymnastic Activities 2	Athletic Activities 1	Sports Day Prep
Specialist Teacher	Games 2	Games 2	Gymnastic Activities 2	Gymnastic Activities 2	Athletic Activities 1	Sports Day Prep